

G e o r g e M a s o n U n i v e r s i t y

5 v 5 Indoor “Futsal” Soccer - Rules

Each player must present a valid Mason G Card before each contest to be eligible to participate.

Any rules not mentioned in the following will be governed by the FIFA FUTSAL Laws of the Game except where variations have been made to the rules, to allow for CO-REC conditions.

General

- 1) **No ID...No Play...No Exceptions!**
- 2) Game time is forfeit time.
- 3) Absolutely **NO** Slide tackling!
 - a) Sliding with-in 6 feet of an opponent or a distance which the referee deems dangerous play will be issued an automatic yellow card for the first team offense /per team. The second offense for each team, regardless of player, will receive an automatic red card (may not be substituted for). Red cards may be issued at the referees' discretion for dangerous play.
- 4) The goalkeeper must wear a separate shirt/alternate color.
- 5) All jewelry must be removed before taking the court.
- 6) Game equipment: Ball size: 3 FUTSAL non-bounce
- 7) Players' Recommended Equipment
- 8) Numbered shirts, shorts, socks, protective shin guards and footwear with rubber soles
- 9) **Shin guards are required.**

Method of Scoring

- 1) A goal is scored the ball has passed over the goal line, between the goal posts and under the cross-bar (except by illegal means).
- 2) Goals may NOT be scored from the defensive side of the pitch. All scoring must take place in the attacking side of the play.

Number of Players

- 1) Minimum Number of Players to Start Match;
 - a) **Four (4)**, one of whom shall be a goalkeeper.
- 2) Minimum Number of Players to Finish Match;

a) **Three (3)**

- 3) Substitution Limit:
a) None
- 4) Substitution Method:
a) "Flying substitution" (all players but the goalkeeper enter and leave as they please; goalkeeper substitutions can only be made when the ball is out of play and with a referee's consent)
b) Players entering the pitch must wait for the player leaving the pitch to be fully off of the field of play prior to entering the game (blue card).
- 1) Penalty: the offending player will receive a blue card and the team will play shorthanded for 1 minute.

Referees

2) 2.1.Main Referee

- i) **2.1.2. Duties:** Enforce the laws, apply the advantage rule, keep a record of all incidents before, during and after game, stop game when deemed necessary, caution or expel players guilty of misconduct, violent conduct or other ungentlemanly behavior, allow no others to enter the pitch, stop game to have injured players removed, signal for game to be restarted after every stoppage, decide that the ball meets with the stipulated requirements.
- ii) **2.1.3. Position:** The side opposite to the player benches

3) 2.2. Assistant Referee

- i) **2.2.1.Duties:** Same as Main Referee, with the addition of keeping a check on the 2-minute punishment period after a player has been sent off, ensuring that substitutions are carried out properly, and keeping a check on the 1-minute time-out.
- ii) **2.2.2. Position:** The same side as the player benches

Duration of the Game

- 4) **3.1. Duration:** Two equal periods of 20 minutes. The clock will be a running clock and time can be prolonged only to take a penalty kick.
- 5) **3.2. Time-outs:** 2 per team per game (60 seconds each)
- 6) **3.3. Half-time:** Maximum of 3 minutes

7) IV. The Start of Play Procedure

- 8) The home team will start each match with possession. The opposing team waits outside center circle; ball deemed in play once it has traveled the distance of its own circumference (may be

forward or back); kicker shall not touch the ball before someone else touches it; ensuing kick-offs taken after goals scored and at start of second half.

Ball in and out of Play

- 9) **5.1. Ball out of play:** When it has wholly crossed the goal line or touchline; when the game has been stopped by a referee; when the ball hits the ceiling (restart: dropped ball beneath that point).
- 10) **5.2. Lines:** Touchlines and goal lines are considered inside the playing area.
- 11) **5.3.** The keeper may NOT handle (pick-up) a ball played to him/her from a teammate, regardless of how it is played (head, foot, etc.). Penalty: Indirect free kick
- 12) **5.4.** The keeper is permitted to come out of goal and play on the attack.

Fouls and Misconduct

- 13) **6.1.** Direct free kick awarded when a player intentionally commits any of the following offenses (penalty kick awarded when infringement takes place in penalty area):
 - 14) Kicking or attempting to kick an opponent
 - 15) Tripping an opponent
 - 16) Jumping at an opponent
 - 17) Charging an opponent in a violent or dangerous manner
 - 18) Charging an opponent from behind
 - 19) Holding an opponent
 - 20) Pushing an opponent
 - 21) Charging an opponent with shoulder (i.e., shoulder charge)
 - 22) Sliding at an opponent (i.e., sliding tackle)
 - 23) Handling the ball (except goalkeeper)
- 24) **6.2.** Indirect free kick awarded when any of the following offenses is committed (kick taken from the 18-foot line when infringement takes place in penalty area):
 - 25) Dangerous play (e.g. attempting to kick ball held by goalkeeper)
 - 26) Obstruction
 - 27) Charging the goalkeeper in the penalty area (i.e., goalkeeper charge)
 - 28) Goalkeeper throws ball directly over the halfway-line (without it first touching his own side of the pitch or any player)
 - 29) Goalkeeper picks up or touches with his hands a back-pass. The keeper may play a ball with his/her feet, but may not pick up an intentionally passed ball from a teammate.
 - 30) Goalkeeper picks up or touches with his hands a kick-in from a teammate
- 31) 6.3. Players shall be cautioned (yellow carded) when:**
 - 32) A substituting player enters the pitch from an incorrect position or before the player he is substituting has entirely left the pitch

- 33) He/she persistently infringes the Laws of the Game
- 34) He/she shows dissent with any decision of the referee
- 35) He/she is guilty of ungentlemanly conduct These 4 yellow-card offenses are punishable by an indirect free kick taken from the point of infringement (or from the 18-foot line when the infringement takes place in penalty area).

36) 6.4. Players shall be sent off (red carded) for:

- 37) Serious foul play
- 38) Violent conduct
- 39) Foul or abusive language
- 40) Second instance of cautionable offense (i.e., second yellow card)
- 41) Intentionally impeding a clear goal scoring opportunity (e.g. through a "professional foul")
- 42) Intentionally impeding a clear goal scoring opportunity in the penalty area by handling the ball
Direct free kicks (or penalty kicks) accompany the expulsion for (a), (b), (e) and (f); indirect free kicks, for (c) and (d) (from the 6-meter line when the infringement takes place in the penalty area).

Rules of Expulsion

- 43) **7.1.** The player sent off is out for the rest of the game and is not even permitted to sit on the reserves' bench. All players ejected from a contest must meet with the Director of Recreation before they may participate in their next game. Teams may not substitute for an ejected player.

Free Kick

- 45) **8.1. Types:** Direct free kicks and indirect free kicks
- 46) **8.2. Wall:** At least 15 feet away until the ball is in play
- 47) **8.3. Ball in Play:** After it has traveled the distance of its own circumference
- 48) **8.4. Time Limit:** Kick must be taken within 4 seconds
- 49) **8.5. Restriction:** Kicker cannot touch the ball again until it has been touched by another player

Accumulated Fouls

- 50) Accumulated fouls are issued for penalties resulting in a direct kick. Once a team has accumulated 5 fouls (1st half fouls carry over to second half)), from the 6th foul:
- 51) 9.1. Accumulated Fouls (1-5) committed in the offensive half of the field**
- 52) A Direct Kick will be awarded from the spot nearest the foul
- 53) Players may not form a wall for direct kicks taken in the offensive half of the field , but may create a wedge (a clear path from the ball to the keeper must be visible as well as both corners of the goal).
- 54) A wedge may be created no closer 10 yards of the kicker (referee will adjust players accordingly for shorter distances)

- 55) 9.2. Accumulated fouls (1-5) committed on the defensive half of the field**
- 56) Players may form a wall for all direct kick fouls (1-5) committed in the defensive half of the field.
- 57) Players must be a minimum of 10 yards from the ball (referee will adjust players accordingly for shorter distances).
- 58) **9.3. Accumulated fouls (6-99)** committed in the offensive half of the field outside of the penalty box, shall be awarded a direct kick from the second penalty spot nearest the spot of the foul (no wall or wedge permitted). Until the ball is kicked into play, all players other than the goalkeeper and kicker shall remain behind an imaginary line that is even with the ball and parallel to the goal line. Fouls committed inside the penalty box (which do not merit a penalty kick) shall be awarded a direct kick from the first penalty mark line, nearest the spot of foul.
- 59) **9.4.** All accumulated fouls shall be taken as free kicks shall be direct (no indirect free kicks)
- 60) **9.5.** The kicker must aim at the goal, with the intention of scoring.
- 61) **9.6.** No other player may touch the ball until it has been touched by the pitch, rebounded from the goal /keeper, post/crossbar, or has left the pitch.
- 62) **9.7. Co-Rec:** Beginning with the 6th accumulated foul, males will take direct kicks on all odd numbered penalties and females will take all shots on even numbered penalties. Females will also take all kicks for which they are fouled.

Penalty Kick

- 63) **10.1.** To be taken from the penalty mark
- 64) **10.2.** The kicker is to aim at goal, with the intention of scoring.
- 65) **10.3.** All players must be outside of the penalty area, and at least 5 m from the penalty spot.
- 66) **11.4.** The kicker shall not play the ball a second time until it has been touched by another player.

Kick-in

- 67) **11.1.** To be taken in place of the throw-in.
- 68) **11.2.** The ball is placed on the touch line before kicking.
- 69) **11.3.** The kicker's foot not kicking the ball must be outside or at least on the touchline; if it crosses the touchline all of the way, into the pitch, the kick-in is given to the opposing team.
- 70) **11.4.** The kick-in must be taken within 4 seconds; if it is not, the kick-in is given to the opposing team.
- 71) **11.5.** The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement.
- 72) **11.6.** Players on opposing team must be at least 15ft away from point of kick-in.
- 73) **11.7.** Cannot score directly from a kick-in.

Goal Clearance

- 74) **12.1.** To be taken in place of goal kick.

- 75) **12.2.** From inside the penalty area, the goalkeeper throws the ball into play. The ball must bounce once prior to crossing mid-field. (penalty: indirect kick/mid-field spot)
- 76) **12.3.** The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be taken over.

Corner Kick

- 77) **13.1.** Ball placed on the corner (no corner-kick arc). If ball is misplaced, the corner kick is taken over.
- 78) **13.2.** Must be taken within 4 seconds; failure to do so entails indirect free kick to the opposing team from the corner mark.
- 79) **13.3.** The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement.
- 80) **13.4.** Players on opposing team must be at least 15 feet away from point of the corner kick.
- 81) **13.5.** Can score goal directly from a corner kick.

Overtime - Penalty Kick Shoot-out (Playoffs Only)

- 82) **14.1.** One 5 minute overtime period will be played, followed by penalty kicks if needed.
- 83) **14.2.** Main referee decides goal to be used. Coin tossed to decide order.
- 84) **14.3.** Five kicks to be taken by 5 different players selected from the 12 suited players. Captain of each team will announce these 5 to the main referee before the kicks are taken.
- 85) **14.4.** If two teams are still tied after 5 kicks, the additional kicks will be taken on a sudden-death basis by the rest of the players who have not kicked yet.
- 86) **14.5.** Players sent off during the match are not eligible to take these kicks.
- 87) **14.6.** Any eligible player may change places with his goalkeeper.
- 88) **14.7.** While the penalty shootout is in progress, players will remain on the opposite half of the pitch. The assistant referee shall control this area.

Summary of Co-ed Rules

- 89) **15.1.** A minimum of 2 Females are require two be on the field at all times. Minimum of 2/men and 2/women are required to start the match.
- 90) **15.2.** Goals scored by a female are worth 2 points.
- 91) **15.3.** When a male/female has been fouled and issued a penalty kick, only a member of the same sex may take the kick.
- 92) **15.4.** When a male/female is fouled, he/she must take the free kick before the 6th foul.
- 93) **15.5.** Beginning with the 6th accumulated foul, males will take direct kicks on all odd numbered penalties and females will take all shots on even numbered penalties.
- 94) Females will also take all kicks for which they are fouled.

